**KBZPay APPPayment Document**

1：Import “PWASdkDemo.framework”to project

2：Import header file “ #import <PWASdkDemo/PaymentViewController.h> “ to viewcontroller where you will start app payment

3：After creating the order, click start payment to call the following method

– (void)startPayWithOrderInfo:(NSString \*)orderInfo signType:(NSString \*)signType sign:(NSString \*)sign appScheme:(NSString \*)appScheme

**Parameters that**：

orderInfo：splicing parameters in the way of webpage splicing parameters, which need to be spliced (appid，merch\_code，nonce\_str,prepay\_id,timestamp），Please refer to KBZPayAPPPayDemo。

signType：A fixed value SHA256

sign：Concatenate the key values assigned to the merchant with the orderInfo string, and sign using the SHA256 algorithm，Please refer to KBZPayAPPPayDemo

appScheme：Access to applicationAPPScheme, If not, the configuration is as follows : target->info to configure add one，For example KBZPayAPPPayDemo, After this payment is completed, jump back to the original APP

4：APP project configuration in the Info. Add kbzpay pist white list，

*<key>LSApplicationQueriesSchemes</key>*

*<array>*

*<string>kbzpay</string>*

*</array>*

5：Payment callback, payment completion or payment cancellation, currently there are only two states. The callback parameter is returned as an OpenUrl, as shown below，KBZPayAPPPayDemo://?ETRA\_RESULT=0&EXTRA\_ORDER\_ID=your merchant\_order\_id

EXTRA\_RESULT

0：Pay for success，

3：Payment failed, the remaining fields are reserved for later addition。

EXTRA\_ORDER\_ID： According to the merchant order id, you can check the order status.